
Introduction

General Plan Requirements

California has required local jurisdictions to develop plans to guide growth and development since 1937.

Pursuant to Government Code Section 65300, state law requires that a city prepare, and its legislative body adopt, a comprehensive long-term general plan for the physical development of the city and of any land outside of its boundaries which, in the judgment of the planning agency, bears relation to its planning.

Pursuant to Government Code Section 65302, the general plan must include the following seven elements:

- **Land Use Element (Chapter 1)**
- **Housing Element (Chapter 2)**
- **Circulation Element (Chapter 3)** [Note: the mandatory requirements of this element are contained in two separate elements in the City of Angels General Plan: **Circulation** and **Public Facilities and Services**]
- **Conservation Element (Chapter 4)**. This element is combined into the **Conservation & Open Space Element** in the City of Angels General Plan.
- **Open Space Element (Chapter 4)**. This element is combined into the **Conservation & Open Space Element** in the City of Angels General Plan.
- **Noise Element (Chapter 5)**
- **Public Safety Element (Chapter 6)**

In addition to these mandatory elements, the City of Angels General Plan includes:

- **Public Facilities & Services Element (Chapter 7)** [Note: this element addresses some components of the mandatory Circulation Element]
- **Cultural Resources Element (Chapter 8)**
- **Air Quality Element (Chapter 9)**
- **Economic Development Element (Chapter 10)**
- **Community Identity Element (Chapter 11)**
- **Parks and Recreation Element (Chapter 12)**

City of Angels Vision Statement

The City of Angels Vision Statement, adopted by the Angels City Council in 1998, is:

- To beautify and promote uniformity in the City by encouraging cleanliness, rehabilitation, maintenance and enhancement of public and private property
- To create family sustaining jobs and healthy well-balanced community
- To promote the cultural interest of the City through the preservation of our historical heritage
- To provide public services and facilities that are compatible with the needs and philosophy of the community.

Planning Process

In the preparation of the *Angels Camp 2020 General Plan*, the following public meetings were conducted:

General Plan Committee:

November 19, 2002	January 6, 2004	September 7, 2004
December 3, 2002	January 29, 2004	September 21, 2004
January 14, 2003	February 3, 2004	October 5, 2004
January 21, 2003	February 25, 2004	October 19, 2004
February 18, 2003	March 2, 2004	October 26, 2004
March 4, 2003	March 16, 2004	November 19, 2004
April 1, 2003	April 6, 2004	November 30, 2004
May 6, 2003	May 18, 2004	October 12, 2005
June 3, 2003	June 1, 2004	October 19, 2005
July 1, 2003	June 15, 2004	October 26, 2005
July 15, 2003	June 29, 2004	November 3, 2009
October 21, 2003	July 17, 2004	November 9, 2005
November 13, 2003	August 3, 2004	June 7, 2006
December 16, 2003	August 17, 2004	

City Council:

April 10, 2003
January 20, 2004
February 3, 2004 (Housing Element)
March 16, 2004 (Housing Element)
January 7, 2005

Planning Commission:

January 8, 2004

Public Open House:

November 13, 2003

Special Meetings:

April 1, 2003 (Housing Element)

Acknowledgements

The following individuals and organizations contributed to the *Angels Camp 2020 General Plan*:

City Council

Bill Hutchinson
George “Curly” Middleton
Norm Price
Paul Raggio
Lee Seaton

Planning Commission

Roger Neuman
Gary Croletto
Elaine Morris
Mark Rappaport
Greg Scott

General Plan Committee

Roger Neuman
Elaine Morris
Paul Raggio
Lee Seaton
Lambert “Bert” Sobon

City Staff:

Tim Shearer, City Administrator
Kaye Simonson, Planning Director
Gary Ghio, City Engineer
Judy King, Administrative Assistant
Sue Gallo, Planning Technician
Dewayne Brown, Fire Marshal
Scott Kenley, Fire Chief
Tony Tacheira, Police Chief

Consultant:

Amy Augustine, Augustine Planning Associates, Inc.

Agencies:

Calaveras Council of Governments
Calaveras County
California Department of Transportation